

# Games Workshop

updated 9 March 2022

## PLEASE READ BEFORE BUYING

Before buying, please read all the information and conditions below.

Most of the OOP games are very limited in quantity...so first come, first served.

There may be more than one copy of the game in stock but only one is shown. The lowest priced game is always shown first - when that game is sold, the next higher (or same) priced game will be listed.

Prices do not include shipping and insurance. The shipping and (optional) insurance costs you pay are the exact amounts or less. If you choose not to pay for the optional carrier (Post Office, FedEx, etc.) insurance, it is your risk if the shipment is lost or damaged. There is no handling charge.

If you do not agree with our policies, please do not buy anything.

## Refund Policy

**We do not accept returns. We do not give refunds for any reason except for refunding any paid shipping cost that is in excess of the actual amount needed.**

Please make sure of what you want to buy. If you have questions about a game, check out the publisher's website or:

<https://rpggeek.com/> for roleplaying games

<https://boardgamegeek.com/> for board games

All open games and books are carefully checked for completeness and condition. We have been in business for over 30 years - with 21 of those years selling on an on-line auction site - so we have a great deal of experience in accurately inventorying game components and grading games, books and other gaming items with a 100% positive feedback.

Since shrinkwrapped items cannot be inspected for completeness, these items are sold in 'as is' condition. Publishers take care to ensure that the games they sell are complete but, very rarely, a game may be missing an item – however, we are not responsible for replacing missing items and we will not give a refund (except for any excess shipping cost).

If you have any questions, please ask before buying.

### **General Condition Notes**

All conditions may have an out-of-date price label (or label residue) attached to the plastic shrinkwrap, or to the game box, book, envelope or other game container.

Any open game with one or more dice may not have the original die/dice that came with the game, but it will have the correct amount and type.

Any open game with one or more counter trays may not have the original trays that came with the game, but it will have the same number of trays.

Any open game with one or more ziplock bags (for storing some of the game components) may not have the original ziplock bags that came with the game, but it will have the same number of ziplock bags.

All open games are complete unless otherwise noted. Any non-game items, like advertising inserts, may or may not be with the item.

A lower condition rating may have positive and/or negative attributes of a higher condition rating.

Shrinkwrapped items cannot be inspected for completeness, so these items are sold in 'as is' condition.

### **Specific Condition Notes**

**Shrinkwrapped or Sealed**

For everything except miniatures: mint condition in the publisher's original plastic shrinkwrapped or sealed by the publisher using something other than plastic shrinkwrap; some sealed items may have an attached card (used for hanging on a hook); there may be minor rub spots or scuffs on the shrinkwrap and/or box/folio/envelope; the plastic shrinkwrap may be torn, slightly separated or partially missing but this tear/separation/missing portion does not allow the item to be opened.

For miniatures: these are sealed in the publisher's original box, bag or blister; the bag or blister may be attached to a display card (for hanging on a hook) in original condition (i.e., no scotch tape); the card may be bent or creased.

Shrinkwrapped/Sealed items are sold in 'as is' condition.

**Mint**

For everything except miniatures: doesn't appear to be used; no major problems; there may be some shelf wear, like scuffing or nicks, and light marks on the item but these do not affect use or readability; any countersheets are either unpunched or there may be a few counters that have fallen off (unused) but all counters are present; any cards are not separated into singles (if originally attached to each other).

For miniatures: the blister/bag is sealed/attached to the display card in original condition (i.e., no scotch tape) but a portion of the card may be torn or missing but this doesn't affect the miniature; the card may also be bent or creased.

**Near Mint**

For everything except miniatures: close to mint with some sign(s) of very light wear including very small creases on the spine; may have been read or gamed with but has little, if any, wear; may have small handwritten marks and/or underlining but these don't affect readability; some or all the counters are removed from the sheet; some or all the cards are separated.

For miniatures: the blister/bag is sealed/attached to the display card, but the card may be taped or have additional staples; it is complete; a portion of the card may be torn or missing but this doesn't affect the miniature; the card may also be bent or creased.

**Excellent**

For everything except miniatures: obvious use and handling with light wear; may have handwriting and/or highlighting that doesn't affect readability of game components; may have some minor repairs (e.g., small piece of scotch tape); small creases on the spine; may have rust stains on/near staples.

For miniatures: the box was opened and may be re-sealed with tape; the blister/bag may have been re-attached to the display card with tape or additional staples; a portion of the card or other container may be torn or missing but this does not affect the miniatures; the card may also be bent or creased.

**Very Good**

For everything except miniatures: used; handwriting and/or highlighting but these do not affect readability or use; may have repairs (usually using scotch tape); minor tears; dogeared pages; may have light stain(s); small bend(s) in cover; medium creases in spine.

**Good**

Well-used as a gamer's copy; handwriting, highlighting and/or stains but doesn't affect readability or use; may have small tears and other flaws which may be repaired; dogeared pages; medium to heavy creasing.

**Fair**

Very well used but complete and readable; heavy wear with major flaws such as large tears which may be repaired; stains; markings on pages; dogeared pages; heavy creasing.

**Poor**

Heavily used but complete and readable; very heavy wear with major flaws such as tears which may be repaired; stains; markings on pages; dogeared pages; very heavy creasing.

**Abbreviations:**

BC	Blister Card [miniature figure(s) mounted on a card with see-through cover or blister]
OOP	Out of Print
OOS	Out of Stock (a blank in the Price column also means it is out of stock)
SRP	Suggested Retail Price
UPC	Universal Product Code (aka bar code)
(date)	Date item was copyrighted (some items may have the same title and number but have a different copyright or print year; date is from the game box, open book or internet source)

**Unless otherwise noted, all items are printed or produced by Games Workshop.**

**Items with a Product Code starting with "HP" are published by Hogshead Publishing.**

		Game Series		
Price	Product Code	Title	SRP	Condition

**Blood Bowl**

99.95	200-01	Blood Bowl [box set]	115.00	shrinkwrap
36.95	7690	Grudgebearers [box set]	OOP	shrinkwrap
<b>Judge Dredd - The Role-Playing Game</b>				
69.95	MM4 01032	Judgement Day (1986) [Condition notes: all of the center inserts are still attached; all of the stand-up figures are uncut and still attached to the back inside cover; absolutely clean with crisp edges]	OOP	mint
<b>Space Hulk</b>				
249.95	60-SH-00	Space Hulk (2009) (3rd Edition, 2nd Printing) [UPC 5011921015962]	OOP	shrinkwrap
<b>Talisman</b>				
97.95	UPC 97809729512 03	Talisman 3rd edition [2003]	OOP	shrinkwrap
44.95	TM02a	Talisman: Upgrade Pack [revised 4th edition] [copyrighted 2009 by Games Workshop & Fantasy Flight Games]	OOP	shrinkwrap
49.95	TM03	Talisman: The Reaper [Expansion, revised 4th edition] [copyrighted 2008 by Games Workshop & Fantasy Flight Games]	OOP	shrinkwrap
34.95	TM04	Talisman: The Dungeon [Expansion, revised 4th edition] [copyrighted 2009 by Games Workshop & Fantasy Flight Games]	OOP	shrinkwrap
<b>Warhammer</b>				
29.95	0745	Dark Elves (1996, box set)	OOP	shrinkwrap
59.95	0531	Dark Elf Dragonrider (1997, box set)	OOP	shrinkwrap

74.95	0540	Lizardmen Slann Mage Priest (1997, box set]	OOP	shrinkwrap
69.95	99110214005	Bronzino's Galloper Gun (1998, box set]	OOP	shrinkwrap
59.95	60060210048	High Elf Tiranoc Chariot (1997, box set]	OOP	shrinkwrap
56.95	Thunder's Mouth Press	THE WORLD OF WARHAMMER - An Official Illustrated Guide to the Fantasy World (1998, book] [copyrighted by Games Workshop Limited & Carlton Books Limited]	OOP	mint
13.95	8037H	Tyranid Warrior w/ Devourer [BC]	OOP	shrinkwrap
14.95	8521L	Beastman Lord [BC]	OOP	shrinkwrap
14.95	8524A	Chaos Sorcerers [BC]	OOP	shrinkwrap
16.95	8525A	Chaos Minotaurs [BC]	OOP	shrinkwrap
16.95	8525C	Chaos Minotaurs w/ 2 Hand Weapons [BC]	OOP	shrinkwrap
16.95	8525D	Chaos Minotaurs w/ 2-Handed Weapons [BC]	OOP	shrinkwrap
11.95	8529A	Bloodletters of Khorne [BC]	OOP	shrinkwrap
26.95	8569F	Undead Skull Chucker Catapult [BC]	OOP	shrinkwrap
14.95	8580D	Chaos Dwarf Champion & Musician [BC]	OOP	shrinkwrap
19.95	8597B	Dwarf Queen Helgar [BC]	OOP	shrinkwrap
24.95	8599A	Tzarina Katarina Kislev Ice Queen [BC]	OOP	shrinkwrap
47.95	8599X	Korhil, Captain of the White Lions [BC]	OOP	shrinkwrap
19.95	9209	Astragoth, High Priest of Hashut [BC]	OOP	shrinkwrap
<b>Army Cards</b>				
[produced by Battle Lines under license from Games Workshop]				
4.95	0109	High Elf Army Cards	OOP	shrinkwrap
4.95	0110	Orc Army Cards	OOP	shrinkwrap
4.95	0111	Chaos Army Cards	OOP	shrinkwrap
4.95	0114	Skaven Army Cards	OOP	shrinkwrap
4.95	0116	Dark Elf Army Cards	OOP	shrinkwrap
4.95	0206	Tyranids Army Cards	OOP	shrinkwrap

<b>Warhammer Armies</b>				
9.95	0137	Dark Elves (1996, book]	OOP	mint
<b>Warhammer Epic 40K</b>				
29.95	8701E	Space Marine Predator Tank [BC]	OOP	shrinkwrap
17.95	8701G	Space Marine Attack Bikes [BC]	OOP	shrinkwrap
19.95	8704C	Eldar Command [BC]	OOP	shrinkwrap
19.95	8704D	Eldar Warwalker [BC]	OOP	shrinkwrap
29.95	8704E	Eldar Dreadnoughts [BC]	OOP	shrinkwrap
29.95	8704F	Eldar Vyper Jetbike [BC]	OOP	shrinkwrap
14.95	8704G	Eldar Support Weapons [BC]	OOP	shrinkwrap
17.95	8704H	Eldar Cobra Superheavy Tank [BC]	OOP	shrinkwrap
29.95	8704J	Eldar Scorpion Superheavy Tank [BC]	OOP	shrinkwrap
22.95	8704K	Eldar Night Spinners [BC]	OOP	shrinkwrap
<b>Warhammer Fantasy Roleplay</b>				
66.95	20515	Warhammer Fantasy Roleplay (1986, hardcover book]	OOP	mint
79.95	000219	The Enemy Within (1986] [the first page of the booklet is dogeared]	OOP	mint
59.95	000221	Shadows Over Bogenhafen - The Enemy Within Campaign (1987)	OOP	mint
74.95	HP204	GM's Screen & Reference Pack	OOP	shrinkwrap
99.95	HP208	Marienburg - Sold Down the River (1999) [the city poster is included in the attached pocket]	OOP	mint
59.95	HP212	Middenheim: City of Chaos (1998) [map is attached]	OOP	mint

<b>Warhammer Historical</b>				
29.95	60040299021	Armies of Chivalry	OOP	mint
<b>Warhammer 40K</b>				
39.95	0460	Juggernat of Khorne (1996, box set]	OOP	shrinkwrap
49.95	0461	Chaos Space Marine Terminators (1996, box set]	OOP	shrinkwrap
54.95	60110201064	Chaos Bloodthirster Greater Daemon of Khorne (1998, box set]	OOP	shrinkwrap
29.95	60030105001	Codex Imperial Guard (1999, book]	OOP	mint
24.95	60030105003	Codex Imperial Guard "Duty and Honour" [2003, book]	OOP	mint
29.95	60030112001	Codex Dark Eldar (1998, book]	OOP	mint
34.95	0153	Codex Space Wolves (1994, book]	OOP	mint
14.95	60030101005	Codex Space Marines Supplement [2000, book]	OOP	mint
9.95	8005J	Imperial Tech Marine [BC]	OOP	shrinkwrap
13.95	8012L	Chaos Space Marine w/Missile Launcher [BC]	OOP	shrinkwrap
19.95	8012U	Chaos Space Marine Obliterators [BC]	OOP	shrinkwrap
11.95	8037K	Tyranid Warrior w/ Barbed Strangle [BC]	OOP	shrinkwrap
24.95	8038U	Abaddon, The Despoiler [BC]	OOP	shrinkwrap
17.95	8052A	Eldar Warp Spiders [BC]	OOP	shrinkwrap
27.95	8057B	Jain Zar - The Storm of Silence [BC]	OOP	shrinkwrap
14.95	8059A	Eldar Wraithguard [BC]	OOP	shrinkwrap
11.95	8076F	Dark Eldar Wyches [BC]	OOP	shrinkwrap
11.95	8076G	Wyches w/ Shardnet & Impaler [BC]	OOP	shrinkwrap
11.95	8076H	Wyches w/ Razor Snare & Falchion [BC]	OOP	shrinkwrap



<b>Warhammer 40K Roleplay</b>				
[published by Black Industries]				
29.95	60040183004	Dark Heresy - Purge the Unclean (2008)	OOP	mint
<b>Warhammer Quest</b>				
299.95	0002	Lair of the Orc Lord (1995, box set]	OOP	shrinkwrap
249.95	0003	Catacombs of Terror (1995, box set] [box has wear spots and scuff marks; game components are complete and in mint condition; all miniatures are sealed in the blister cases; the cards are sealed in the original plastic wrap]	OOP	box is excellent; game components are mint and unused
<b>Warhammer Monthly</b>				
[published by Games Workshop]				
	Issue			
9.95	#0	Special Preview Issue February 1998	OOP	mint
9.95	#1	March 1998	OOP	mint
<b>White Dwarf</b>				
[published by Games Workshop]				
	Issue			
6.95	#165	September 1993 [Condition notes: small rub spots on cover, mint inside]	OOP	near mint
6.95	#167	November 1993 [Condition notes: small rub spots on cover, mint inside]	OOP	near mint
6.95	#179	November 1994 [Condition notes: small rub spots on cover, mint inside]	OOP	near mint

9.95	#211	August 1997 [includes unpunched Epic 40,000 battle tracker] [Condition notes: slight wear on spine, mint inside]	OOP	near mint
5.95	#217	February 1998	OOP	mint
5.95	#219	April 1998	OOP	mint
5.95	#224	September 1998	OOP	mint
5.95	#226	November 1998	OOP	mint
5.95	#227	December 1998	OOP	mint
<b>The Dark Library</b>				
[professional magazine for Warhammer 40K]				
[published by Joseph & Michael Goodman]				
9.95	Issue #3	Spring 1995 [32 pages]	OOP	shrinkwrap
<b>Louis Porter's Fallout</b>				
[professional magazine for Warhammer 40K]				
[published by Louis Porter, Inc.]				
	Issue	Date		
9.95	#2	November 1994	OOP	shrinkwrap
9.95	#3	March 1995	OOP	mint
9.95	#4	May 1995	OOP	mint
9.95	#5	July 1995	OOP	mint
9.95	#6	September 1995	OOP	mint
<b>Inferno!</b>				
[magazine for Warhammer & Warhammer 40K]				
[published by Games Workshop]				

	Issue	Date		
	#0	issued as a section in White Dwarf issue #210		
9.95	#3	1997 [66 pages]	OOP	mint
9.95	#5	1998 [66 pages]	OOP	mint
9.95	#6	1998 [66 pages]	OOP	mint
9.95	#7	1998 [66 pages]	OOP	mint
9.95	#8	1998 [66 pages]	OOP	mint
9.95	#9	1998 [66 pages]	OOP	mint
<b>END OF LIST</b>				